Adventures of Huckleberry Finn

Powered by Howard Forge Press

Dyslexia-Friendly Scoring Guide:

< 40 : Highly Challenging

40-50 : Challenging

50-55 : Dyslexia-Friendly

55-60 : Highly Dyslexia-Friendly

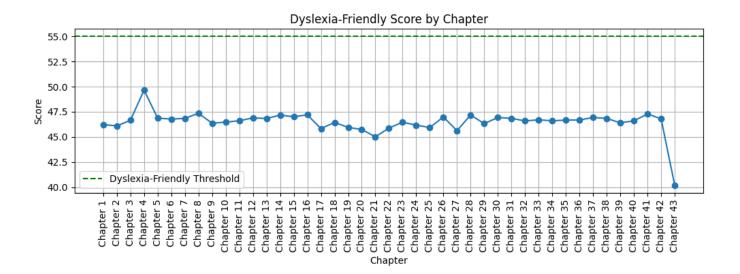
> 60 : Extremely Dyslexia-Friendly

Overall Dyslexia-Friendly Score: 46.48

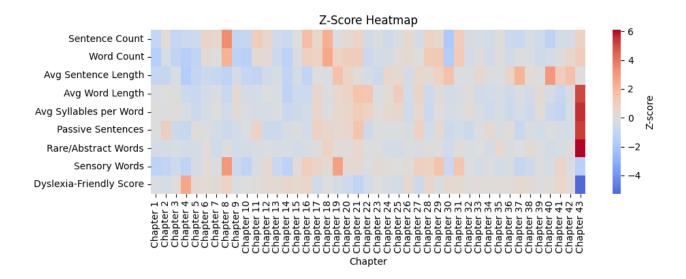
Lowest scoring chapter: Chapter 43 with a DF Score of 40.18. This chapter had high Avg Syllables per Word which contributed to difficulty.

Highest scoring chapter: Chapter 4 with a DF Score of 49.65. Strong performance in Word Count helped readability.

Dyslexia-Friendly Score Trend



Z-Score Heatmap



Chapter Outlier Explanations

Chapter Chapter 4 has outliers in: high Dyslexia-Friendly Score. These may reduce the DF Score.

Chapter Chapter 8 has outliers in: high Sentence Count, high Word Count, high Sensory Words. These may reduce the DF Score.

Chapter Chapter 18 has outliers in: high Sentence Count, high Word Count. These may reduce the DF Score.

Chapter Chapter 19 has outliers in: high Sensory Words. These may reduce the DF Score.

Chapter Chapter 37 has outliers in: high Avg Sentence Length. These may reduce the DF Score.

Chapter Chapter 40 has outliers in: high Avg Sentence Length. These may reduce the DF Score.

Chapter Chapter 43 has outliers in: high Avg Word Length, high Avg Syllables per Word, high Passive Sentences, high Rare/Abstract Words, low Dyslexia-Friendly Score. These may reduce the DF Score.

Appendix: Feature Definitions

Appendix: Explanation of Features

- Sentence Count Total number of sentences in the chapter.
- Word Count Total number of words.
- Avg Sentence Length Longer sentences often reduce readability.
- Average Word Length Longer words are harder to decode.
- Syllables per Word Higher syllable counts increase complexity.
- Passive Sentences Indirect grammar is harder to follow.
- Rare/Abstract Words Difficult to visualize or decode.
- Sensory Words Support mental imagery and comprehension.
- Dyslexia-Friendly Score Overall accessibility estimate (0-100).